
Self Working Coin Magic 92 Foolproof Tricks Author Karl Fulves Sep 1990

Self-Working Handkerchief Magic
 Search-a-Words
 Mysterio's Encyclopedia of Magic and Conjuring
 Self-Working Paper Magic
 Self-Working Rope Magic
 Charles Jordan's Best Card Tricks
 All about Presidents Search-a-Word Puzzles
 Nature Search-a-Words
 The Royal Road to Card Magic
 Easy-to-Do Card Tricks for Children
 Modern Coin Magic
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 Self-Working Close-Up Card Magic
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 Amazing Circle Mazes
 The Vanishing Coin
 Snow Crash
 Challenging Mazes
 Kabbalah, Magic, and the Great Work of Self-transformation
 Now You See It, Now You Don't!
 Bagaimana memenangi hati kawan & mempengaruhi orang lain
 Card Games Around the World
 The World's Worst Jokes
 More Amazing Mazes
 Diary of a Blind Magician
 Mazes and Labyrinths
 Tricks with Your Head
 Mind-Blowing Magic Tricks for Everyone
 Expert Card Technique
 Bible Quotations Crossword Puzzles
 Self-Working Mental Magic

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BLAKE FELIPE

Self-Working Handkerchief Magic Courier Corporation
 The "brilliantly realized" (The New York Times Book Review) breakthrough novel from visionary author Neal Stephenson, a modern classic that predicted the metaverse and inspired generations of Silicon Valley innovators Hiro lives in a Los Angeles where franchises line the freeway as far as the eye can see. The only relief from the sea of logos is within the autonomous city-states, where law-abiding citizens don't dare leave their mansions. Hiro delivers pizza to the mansions for a living, defending his pies from marauders when necessary with a matched set of samurai swords. His home is a shared 20 X 30 U-Stor-It. He spends most of his time goggled in to the Metaverse, where his avatar is legendary. But in the club known as The Black Sun, his fellow hackers are being felled by a weird new drug called Snow Crash that reduces them to nothing more than a

jittering cloud of bad digital karma (and IRL, a vegetative state). Investigating the Infocalypse leads Hiro all the way back to the beginning of language itself, with roots in an ancient Sumerian priesthood. He'll be joined by Y.T., a fearless teenaged skateboard courier. Together, they must race to stop a shadowy virtual villain hell-bent on world domination.

Search-a-Words Courier Corporation

Forty mazes with geometric trickery.

Mysterio's Encyclopedia of Magic and Conjuring Courier Corporation

Definitive work on card technique: everything from basic manipulations to advanced flourishes; also a wide variety of tricks. 318 illustrations.

Self-Working Paper Magic Courier Corporation

Behold the secrets of the world's greatest conjurer! Stretch handkerchiefs! Bend spoons! Until his untimely death on stage in 1936, the Amazing Mr. Mysterio was one of the world's most celebrated magicians—a brilliant showman who rivaled Harry

Houdini and Howard Thurston with his astonishing performances. And now, with the publication of Mysterio's Encyclopedia of Magic and Conjuring, his secrets are finally made known to the world. This giant compilation of techniques and variations features illustrated step-by-step instructions for card tricks, rope effects, mind-reading magic, stage illusions, and more. Readers will learn how to vanish coins, produce rabbits, predict the future, escape from captivity, and even make a person disappear. With effects ranging from intimate tricks to epic on-stage illusions, Mysterio's Encyclopedia of Magic and Conjuring is an indispensable reference for magicians of all ages.

Self-Working Rope Magic Simon and Schuster

300 games by the greatest player of all time: 54 against such masters as Anderssen, Harrwitz, Mongredien, Bird, Paulsen, and others; 52 of the best blindfold games; 52 games at odds; and 142 in consultation, informally.

Charles Jordan's Best Card Tricks Courier Corporation

In this book Gary reveals how magic has helped him overcome his limitations. As a blind magician, Gary explains what he has had to do to perform magic. He discusses the techniques and methods that have enabled him to become one of the world's finest blind magicians. In *Diary of a Blind Magician*, Gary shares his passion for magic with you. He not only gives you some very interesting information about magic he actually teaches you how to perform some easy to do magic tricks.

All about Presidents Search-a-Word Puzzles Quirk Books
Noted magician and magic authority offers 72 tricks that work automatically through nature of card deck. No sleight of hand needed. Often spectacular. 42 illustrations.

Nature Search-a-Words Vintage

Based on an innovative blend of Kabbalah and magic, a step-by-step program toward spiritual attainment guides readers through each level of the the Golden Dawn system of ritual magic and its corresponding sphere in the Kabbalah Tree of Life. Original. 10,000 first printing.

The Royal Road to Card Magic Courier Corporation

With devoted scholarship and an appreciation for what he terms "the lure of the labyrinth," Matthews explores accounts of ancient mazes, the "meanders" of Greek and Roman times, theories on the meaning of church labyrinths, the hedge maze, and more. All important or exceptional examples are illustrated with 151 line drawings.

Easy-to-Do Card Tricks for Children Courier Corporation

Easy-to-master crowd-pleasing tricks, require a deck of cards and offer beginners experience in handling an audience. Instructions.

Modern Coin Magic Courier Corporation

Mike reluctantly bonds with good-girl neighbor Nora while learning fun skills at The White Rabbit magic shop, the owner of which believes Mike could become a great magician.

Fun with Word Puzzles Courier Corporation

Seventy-two different puzzles in which players must circle groups of letters — vertically, horizontally, diagonally, more — that spell words from specific categories: flowers, states, languages, more.

Self-Working Close-Up Card Magic Courier Corporation

DIVStep-by-step instructions and clear diagrams show how to perform 18 mystifying maneuvers, using only common objects. Strength Test, Untangled, Elastic Lock, Mystic Spinner, Rollaway, Heavysset, The Great Escape, 11 more. /div

Big Book of Magic Tricks Courier Corporation

A new and simple learn-by-picture method that makes it easy for anyone aged twelve and up to perform all the classic sleights just as they are done by the world's greatest professional magicians. Long-time magician Bill Tarr has teamed up with Barry Ross, an illustrator famous for his instructional sports diagrams, for easy-to-follow, step-by-step instructions, so that with the help of more than 1,500 line drawings that capture each eye-fooling movement, you'll learn everything from simple sleights you can master in minutes to the great classics of magic. With ordinary objects -- a regular deck of cards, a coin from someone's pocket, a few balls of crumpled aluminum foil -- you'll soon be doing ...
Card Fanning
Springing the Cards from Hand-to-Hand
The Lit-Cigarette Trick
The Three-Shell Game
The Cups and Balls
Three-Card Monte
The Cut and Restored Rope
The Miser's Dream plus ...
Unbelievable Card Tricks
Coin and Cigarette Vanishes and dozens and dozens of the world's greatest sleight-of-hand effects!
Artifice, Ruse and Subterfuge at the Card Table AuthorHouse
Crossword enthusiasts can test and expand their knowledge of the Scriptures, and those well versed in the Bible can sharpen their puzzle skills. Each of the 66 puzzles features a Biblical quotation — all taken from the King James Version — that ultimately appears in a special series of boxes upon completion of the puzzle.

Self-Working Coin Magic Courier Corporation

This entertaining collection of original word puzzles is brimming with games for elementary-school-age youngsters. Thirty-eight fun-filled activities feature such traditional favorites such as crosswords and search-a-word games as well as innovative puzzles incorporating homophones (words that sound alike), connect-the-letters, words that are spelled backwards, words that rhyme and much more.

Sleight of Hand ... Courier Corporation

Loaded with hypnotic designs, these 48 challenging circular mazes feature an extra dimension of fun: Each puzzle contains multiple entrances, but only one path leads all the way to the center! Solutions.

Mind-Boggling Mazes Courier Corporation

Here are 48 unusually subtle and varied mazes to thread through, including several types which are new to the ancient puzzle form. In addition to the traditional escapes from the center and wanderings through the garden, the book offers experiments with "under and over" mazes, "one-way" street versions, and numbered pathways. 16 pages of solutions. Dover Original.

101 Easy-to-Do Magic Tricks Courier Corporation

Easy-to-perform paper miracles: make a piece of newspaper disappear, link paper rings magically, tricks with dollar bills, tricks with paper bags, animated paper folds, make "living" paper dolls, mind-reading tricks with file cards, much more. Essential tricks for amateur and professional alike. 356 illustrations.

Self-Working Card Tricks Courier Corporation

Created by two famous puzzle-makingpioneers, these 72 imaginative labyrinthsoffer hours of entertainmentfor maze maniacs of all ages. Bold,eye-catching graphics enhance thechallenges of entering and escaping anice palace, wending through a fragrantpath of flowers, navigating a city ofgeometric patterns, and solving othereye-popping mazes.Reprint of the Harper & Row,Publishers, Inc., 1975 edition